

5 The Photoelectric effect

In quantum theory, light exists as a stream of photons, each with energy hf , where h is Planck's constant and f is the frequency of the light.

$$E_{\text{photon}} = hf = \frac{hc}{\lambda},$$

where λ is the wavelength of the light.

When the light is incident on a metal surface, an electron in the surface may absorb a photon, and therefore its energy. The electron is held in the surface by an attractive force, which needs an amount of energy called the work function ϕ to be overcome. It follows that an electron will be emitted if it absorbs a photon with energy greater than the work function. Any excess energy will become kinetic energy of the electron.

This can be written in Einstein's photoelectric equation:

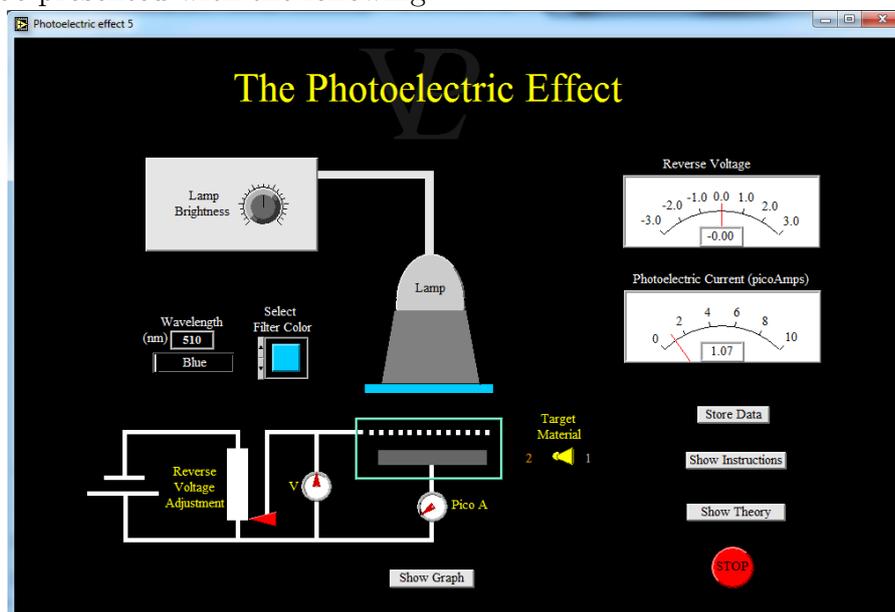
$$hf = \phi + E_k.$$

A (negative) voltage, called the stopping voltage V_S can be applied to stop electrons leaving the surface.

5.1 Setup

In this practical, you will use the Virtual Physical Laboratory (VPL),¹ which is installed on the school laptops.

When you open VPL, you need to open the Quantum > Photoelectric effect experiment, when you will be presented with the following:



The apparatus in this virtual experiment consists of a metal surface (this might in practice be e.g. a photodiode, from which electrons will leave when light is incident) in a box with connections, a digital voltmeter, to measure the stopping voltage V_S , a picoammeter to measure the very tiny current of the emitted electrons, and a set of filters.

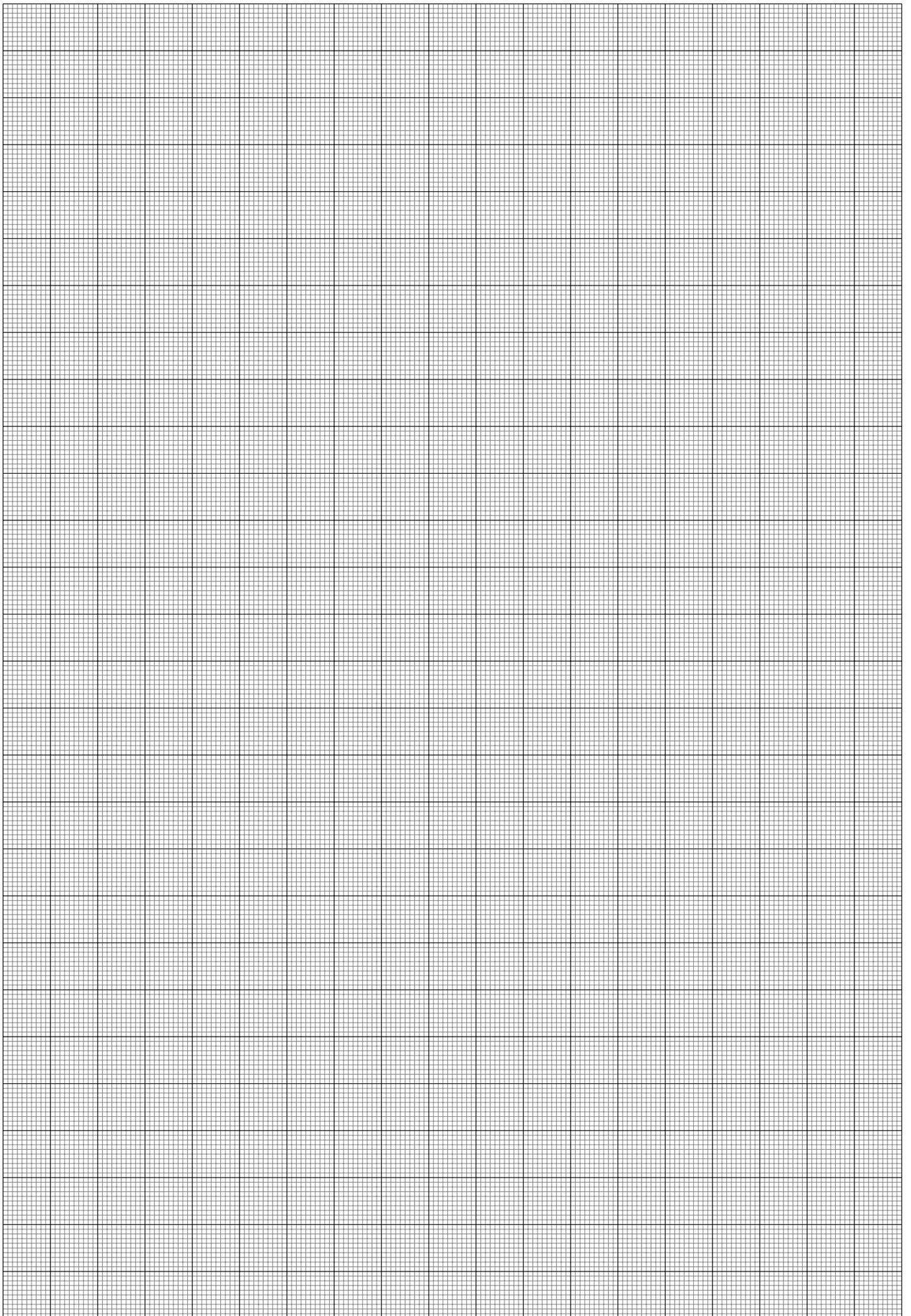
¹A software package written by Dr John Nunn of the National Physical Laboratory (NPL) and provided free to UK schools through the generous support of NPL and the Institute of Physics.

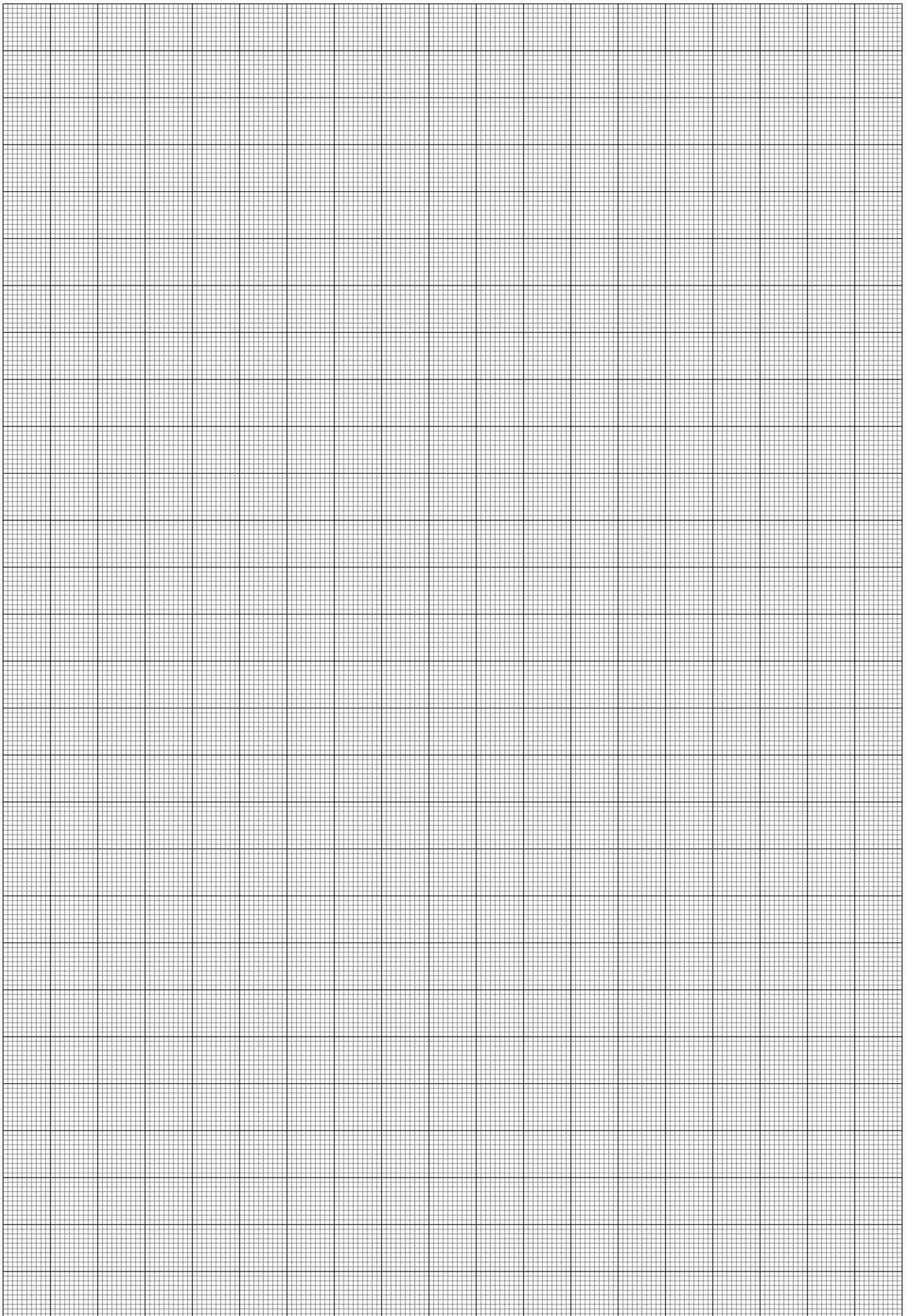
5.2 Measurements

- Check that the reverse voltage is zero (drag the slider right down to the bottom), and the photoelectric current goes to zero when the lamp brightness is turned down to zero.
- Set the lamp to about half the maximum brightness.
- Make sure you are using target material 2 (select this using the yellow switch). Select the violet filter (430 nm) and notice that you get a small photoelectric current (~ 7 pA) flowing.
- Slowly increase the reverse voltage using the slider until the photoelectric current *just* drops to zero. This means that electrons are not leaving the surface.
- Record this voltage V_S in the table below. (NB You can also click **Store data** in the program which will allow you to plot a graph on the computer. However, to get the most out of this experiment, only use this as a check at the end!)
- The filters have different colours and so they each let a different wavelength through. Copy down the wavelength and convert this into a frequency (in 10^{14} Hz) using $f = \frac{c}{\lambda}$, where c is the speed of light, 3×10^8 m s $^{-1}$. The first one has been done for you.
- Repeat this process for all the different coloured filters.

Filter colour	λ/nm	$f/10^{14}$ Hz	V_S/V
Infra-Red			
Red			
Orange			
Yellow			
Green			
Blue			
Indigo			
Violet	430	6.98	
Ultra-Violet			

1. Plot a graph of V_S on the y -axis against frequency f on the x -axis. Choose your scales so that the line intercepts the y -axis. This will mean going down to -2.0 V and 0.0×10^{14} Hz. Draw a line of best fit.





2. Calculate and record the gradient of the graph, showing your working on the graph.

2. _____

3. Measure and record the intercept of the line with the y -axis.

3. _____

Rearranging the photoelectric equation,

$$hf = \phi + E_k,$$

$$hf = \phi + eV_S,$$

$$V_S = \left(\frac{h}{e}\right) f - \frac{\phi}{e}.$$

This final version of the equation is in the form $y = mx + c$.

4. Use this information and your previous answers to calculate

(a) Planck's constant h ,

(b) the work function ϕ of the target material,

(c) the work function into electron volts (eV).

5. If a material with a *larger* work function were to be used, explain what effect, if any this would have on

(a) the gradient,

(b) the intercept on the y -axis,

NB If you have time, try using VPL to obtain and plot data for 'target material 1', which will allow you to test your predictions.

6. The accepted value for Planck's constant is 6.63×10^{-34} J s. Calculate the percentage error in your measured value, showing your working
